

20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
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FENG SHUI	Experience
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Name: \_\_\_\_\_ Type: \_\_\_\_\_ Story: \_\_\_\_\_  
 Wealth: \_\_\_\_\_ Juncture: \_\_\_\_\_  
 Movie: \_\_\_\_\_ Director: \_\_\_\_\_  
 Quote: \_\_\_\_\_  
 Hook: \_\_\_\_\_

### Weaponry

Weapon	Dam/C/Cap

### Gear

Ammunition, Etc.

### Attributes

**BODY (Bod):** \_\_\_\_\_  
 Move (Mov): \_\_\_\_\_  
 Strength (Str): \_\_\_\_\_  
 Constitution (Con): \_\_\_\_\_  
 Toughness (Tgh): \_\_\_\_\_  
**CHI (Chi):** \_\_\_\_\_  
 Fortune (For): \_\_\_\_\_  
 Kung Fu (Fu): \_\_\_\_\_  
 Magic (Mag): \_\_\_\_\_  
**MIND (Mnd):** \_\_\_\_\_  
 Charisma (Cha): \_\_\_\_\_  
 Intelligence (Int): \_\_\_\_\_  
 Perception (Per): \_\_\_\_\_  
 Will (Wil): \_\_\_\_\_  
**REFLEXES (Ref):** \_\_\_\_\_  
 Agility (Agl): \_\_\_\_\_  
 Dexterity (Dex): \_\_\_\_\_  
 Speed (Spd): \_\_\_\_\_

### Skills

Gambling-(FOR): \_\_\_\_\_  
 Arcanowave Device-(MAG): \_\_\_\_\_  
 Creature Powers-(MAG): \_\_\_\_\_  
 Medical (AD 69)-(MAG): \_\_\_\_\_  
 Sorcery-(MAG): \_\_\_\_\_  
 Deceit-(CHA): \_\_\_\_\_  
 Intimidation-(CHA): \_\_\_\_\_  
 Leadership-(CHA): \_\_\_\_\_  
 Seduction-(CHA): \_\_\_\_\_  
 Info/ \_\_\_\_\_-(INT): \_\_\_\_\_  
 Info/ \_\_\_\_\_-(INT): \_\_\_\_\_  
 Info/ \_\_\_\_\_-(INT): \_\_\_\_\_  
 Journalism-(INT): \_\_\_\_\_  
 Medical-(INT): \_\_\_\_\_  
 Detective-(PER): \_\_\_\_\_  
 Fix-It-(PER): \_\_\_\_\_  
 Police-(PER): \_\_\_\_\_  
 Intrusion-(AGL): \_\_\_\_\_  
 Martial Arts-(AGL): \_\_\_\_\_  
 Driving-(DEX): \_\_\_\_\_  
 Guns-(DEX): \_\_\_\_\_  
 Sabotage-(DEX): \_\_\_\_\_

### Base Bonus AV

### Schticks

### Notes

Fortune Dice
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<b>Wounds</b>	-1	-2